

**CSCI 121:**  
**Frames & Environments Part II**  
**Nesting Requires Parents**

# Returning function objects

Suppose a function object is returned:

```
def make_adder(by_how_much):  
    return (lambda x: x + by_how_much)
```

```
add1 = make_adder(1)
```

```
add5 = make_adder(5)
```

- ➔ The function object “remembers” its local frame.
- ➔ This is called its *parent frame*.
- ➔ A function object is a “closure.” This is the description of its code along with info about its parent frame.

*closure = code + context*

# Parent frames

When a *def* is executed at the top level, that function's function parent frame is the global frame.

When a *def* is executed locally, that function's parent frame is that active local frame.

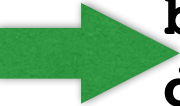
That active frame is the *context* in which that def is executed.

A *reference* to that parent frame is stored with the function object.

That *def* code + parent frame reference = the closure.

# Parent frames

Let's revisit how Python seeks the global frame...

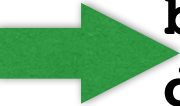


```
a = 3
b = 4
def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqr(a, b)
    print(r)
report()
```

# Parent

#0	<global>
a	3
b	4

Let's revisit how Python sees the code...

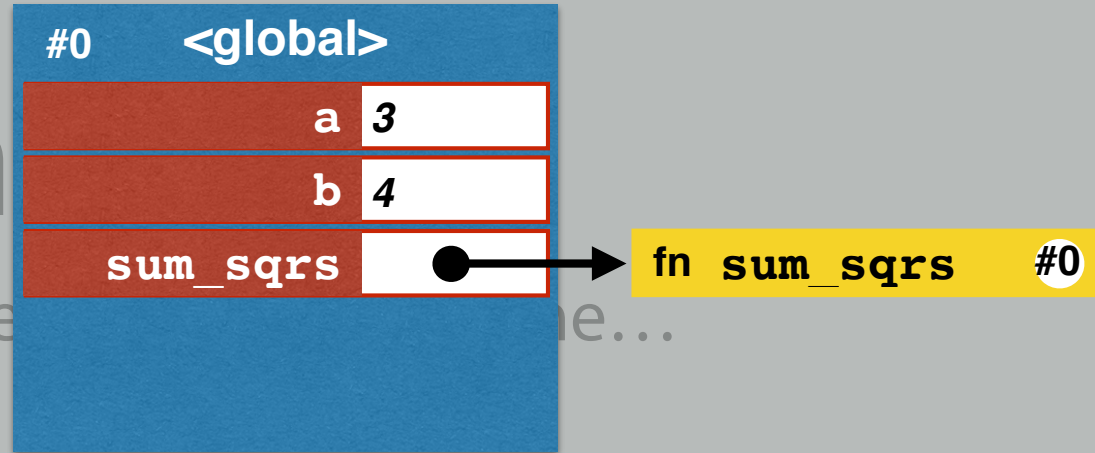


```
a = 3
b = 4
def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqr(a, b)
    print(r)
report()
```

# Parent

Let's revisit how Python sees the code...

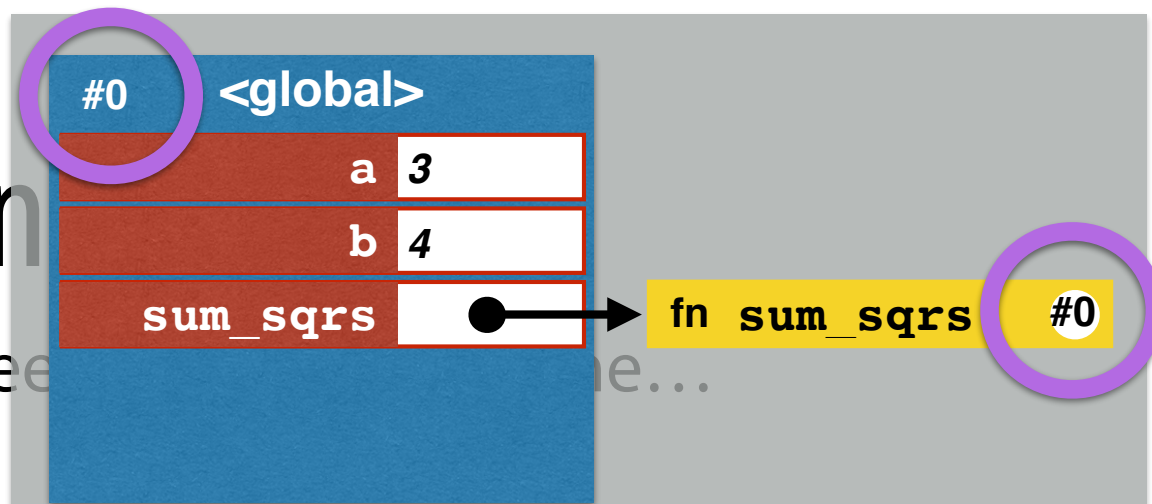
```
a = 3
b = 4
def sum_sqrs(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqrs(a, b)
    print(r)
report()
```



# Parent

Let's revisit how Python sees the code...

```
a = 3
b = 4
def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqr(a, b)
    print(r)
report()
```

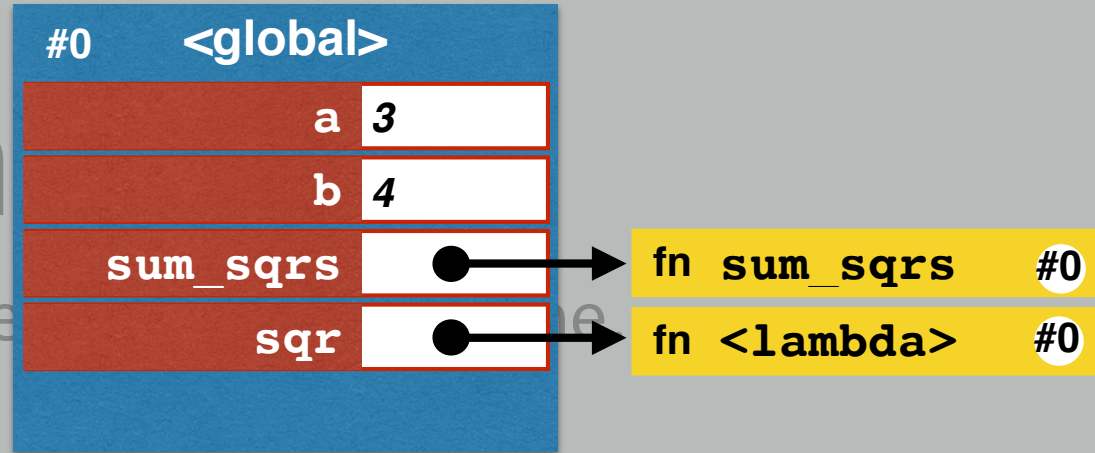


- The *def* of `sum_sqr` occurs in the global context.
- This is `sum_sqr`'s parent frame.

# Parent

Let's revisit how Python sees

```
a = 3
b = 4
def sum_sqrs(x,y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqrs(a,b)
    print(r)
report()
```

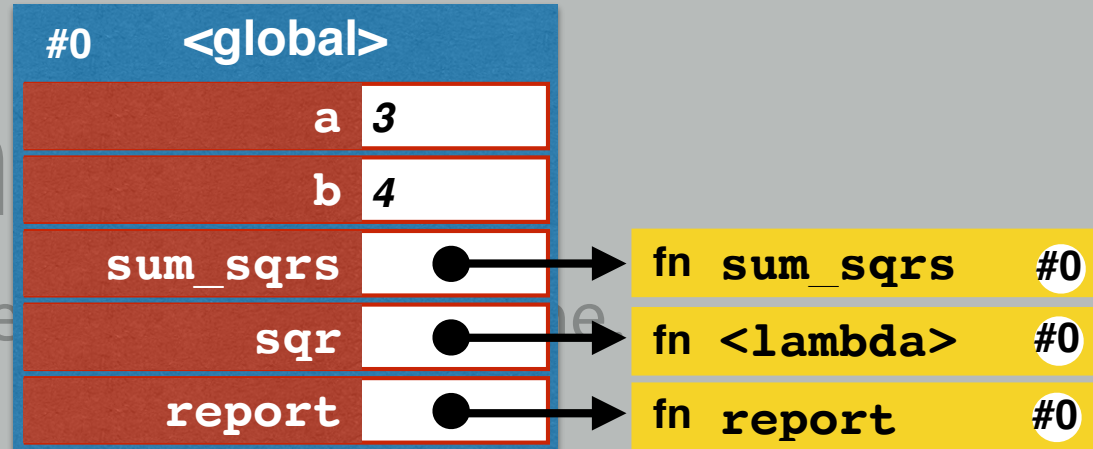




# Parent

Let's revisit how Python sees

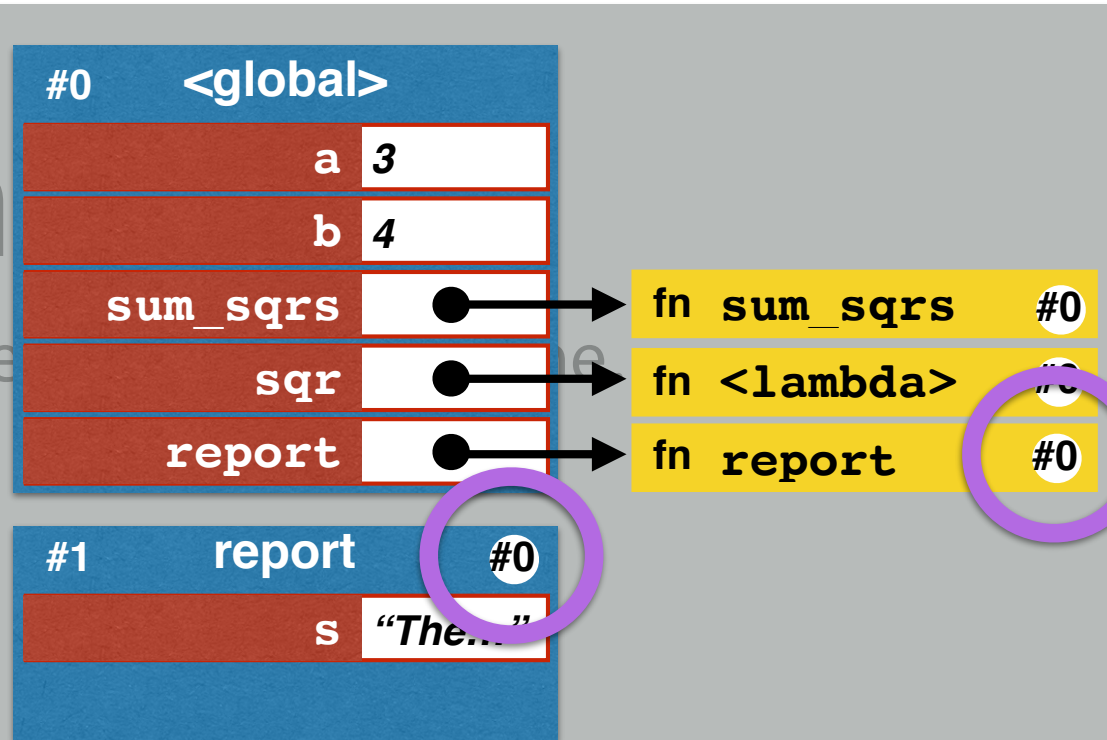
```
a = 3
b = 4
def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqr(a, b)
    print(r)
report()
```



# Parent

Let's revisit how Python sees

```
a = 3
b = 4
def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the"
    print(s + str(a) + str(b))
    r = sum_sqr(a, b)
    print(r)
report()
```

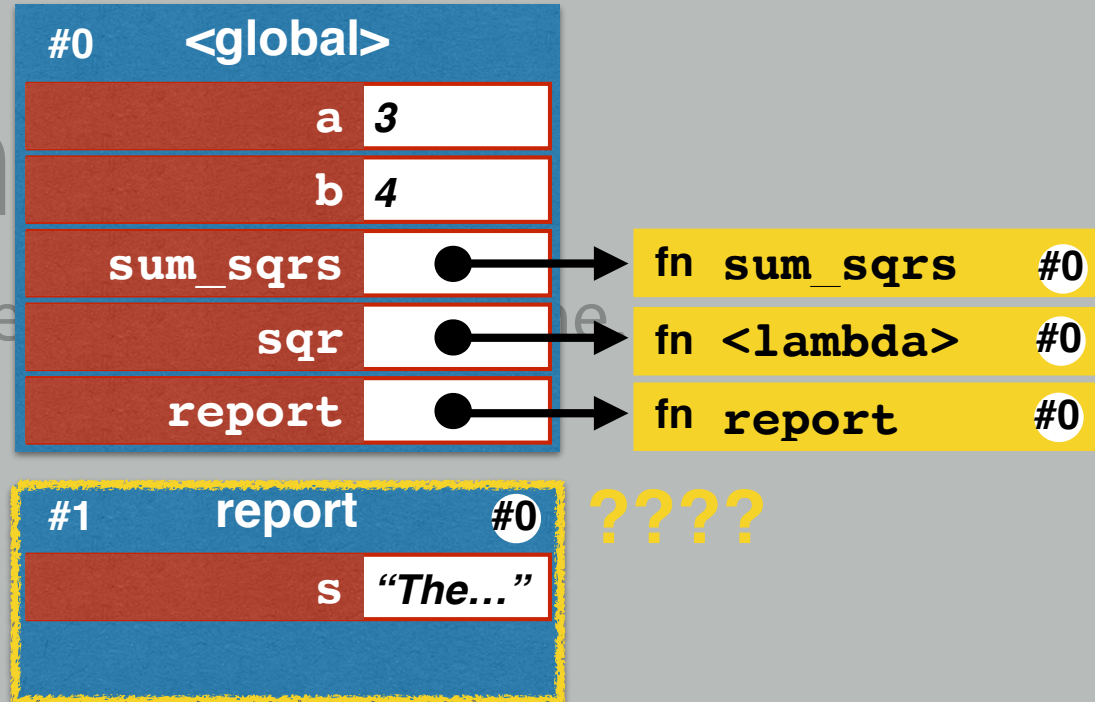


→ The local frame for this call to `report` USES `report`'s parent frame.

# Parent

Let's revisit how Python sees

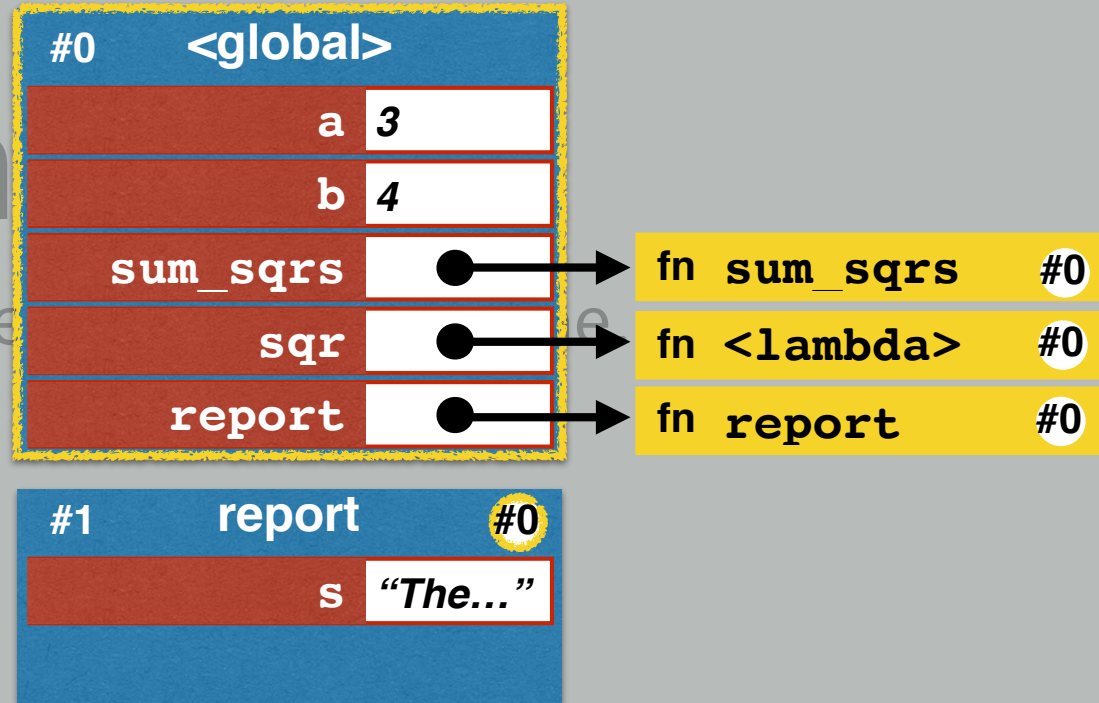
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a = 3
b = 4
def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqr(a, b)
    print(r)
report()
```



# Parent

Let's revisit how Python sees

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a = 3
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def sum_sqr(x, y):
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sqr = lambda x: x * x
def report():
    s = "The sum of the
print(s + str(a) + " " + str(b) + " are:")
r = sum_sqr(a, b)
print(r)
report()
```



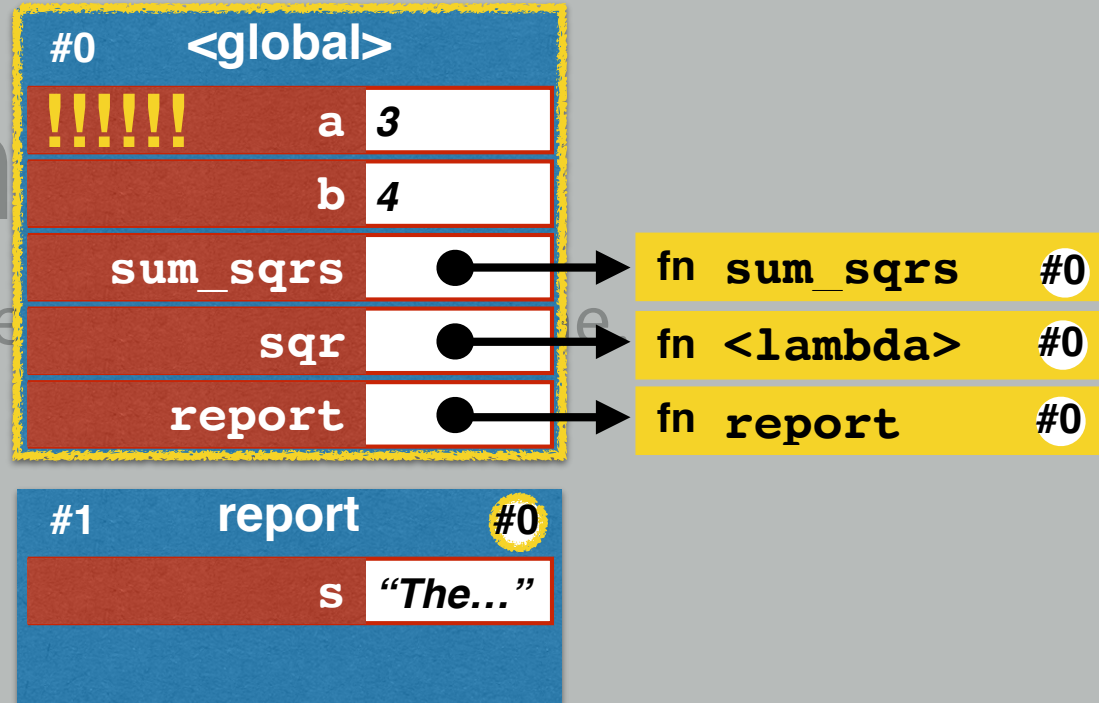
→ Since `a` is unknown within the local frame, Python checks the parent frame.

`print(s + str(a) + " " + str(b) + " are:")`

# Parent

Let's revisit how Python sees

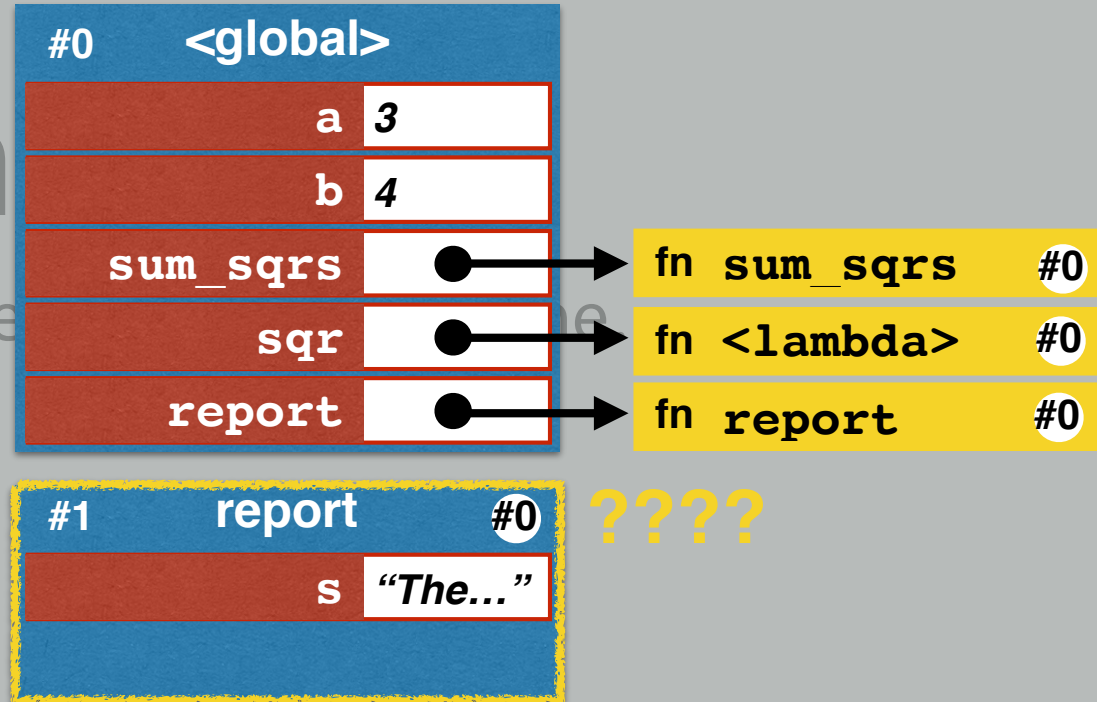
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a = 3
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def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
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sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqr(a, b)
    print(r)
report()
```



# Parent

Let's revisit how Python sees

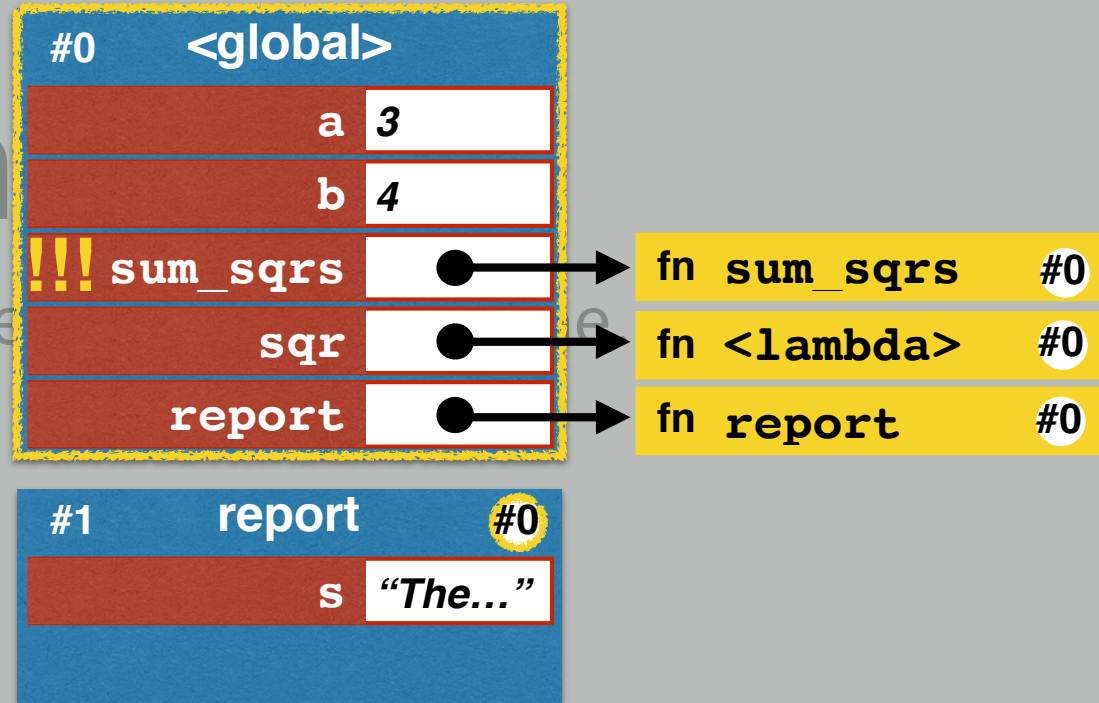
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a = 3
b = 4
def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
    r = sum_sqr(a, b)
    print(r)
report()
```



# Parent

Let's revisit how Python sees

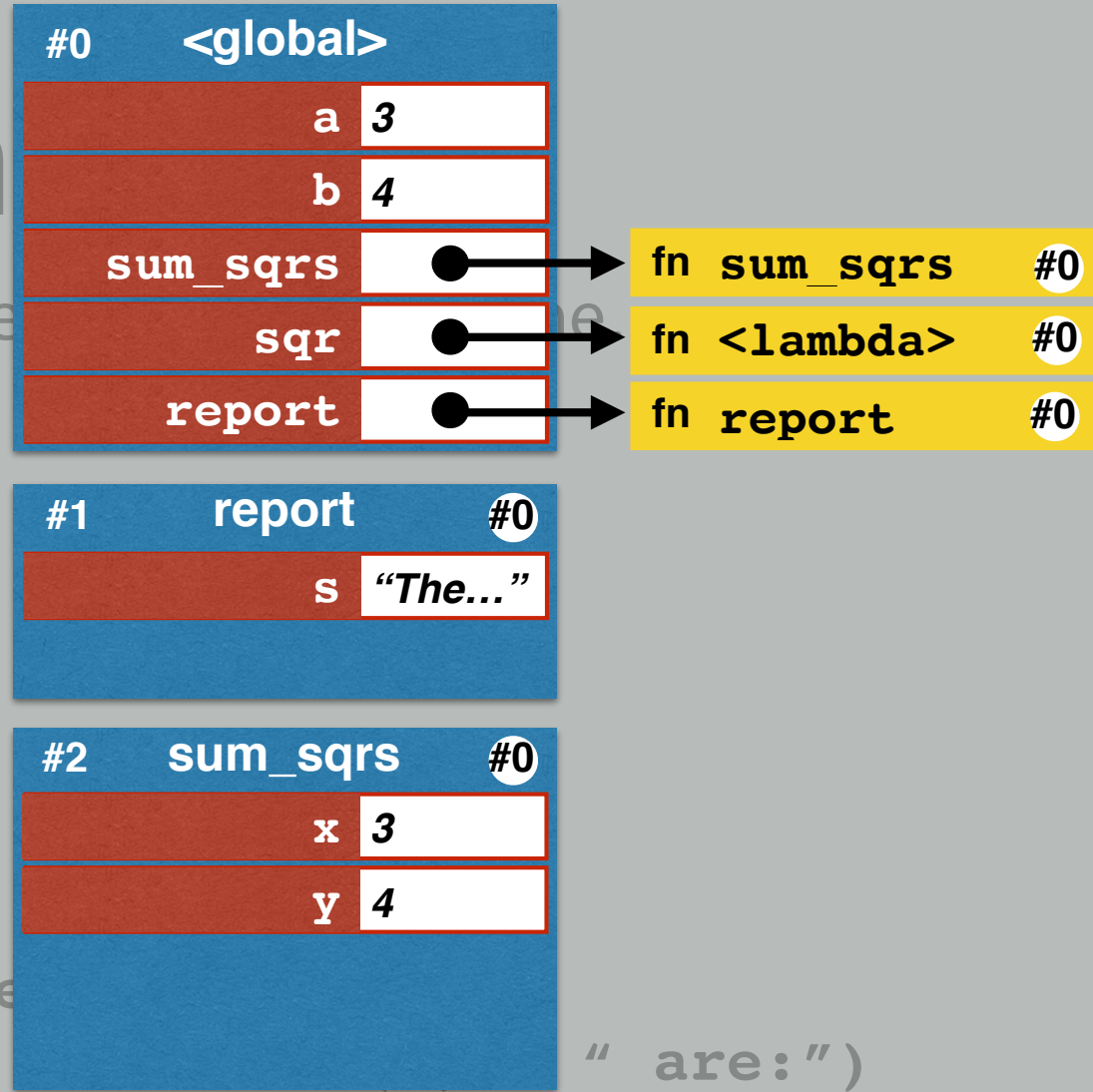
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a = 3
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def sum_sqr(x, y):
    a = sqr(x)
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sqr = lambda x: x * x
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    s = "The sum of the squares "
    print(s + str(a) + " " + str(b) + " are:")
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report()
```



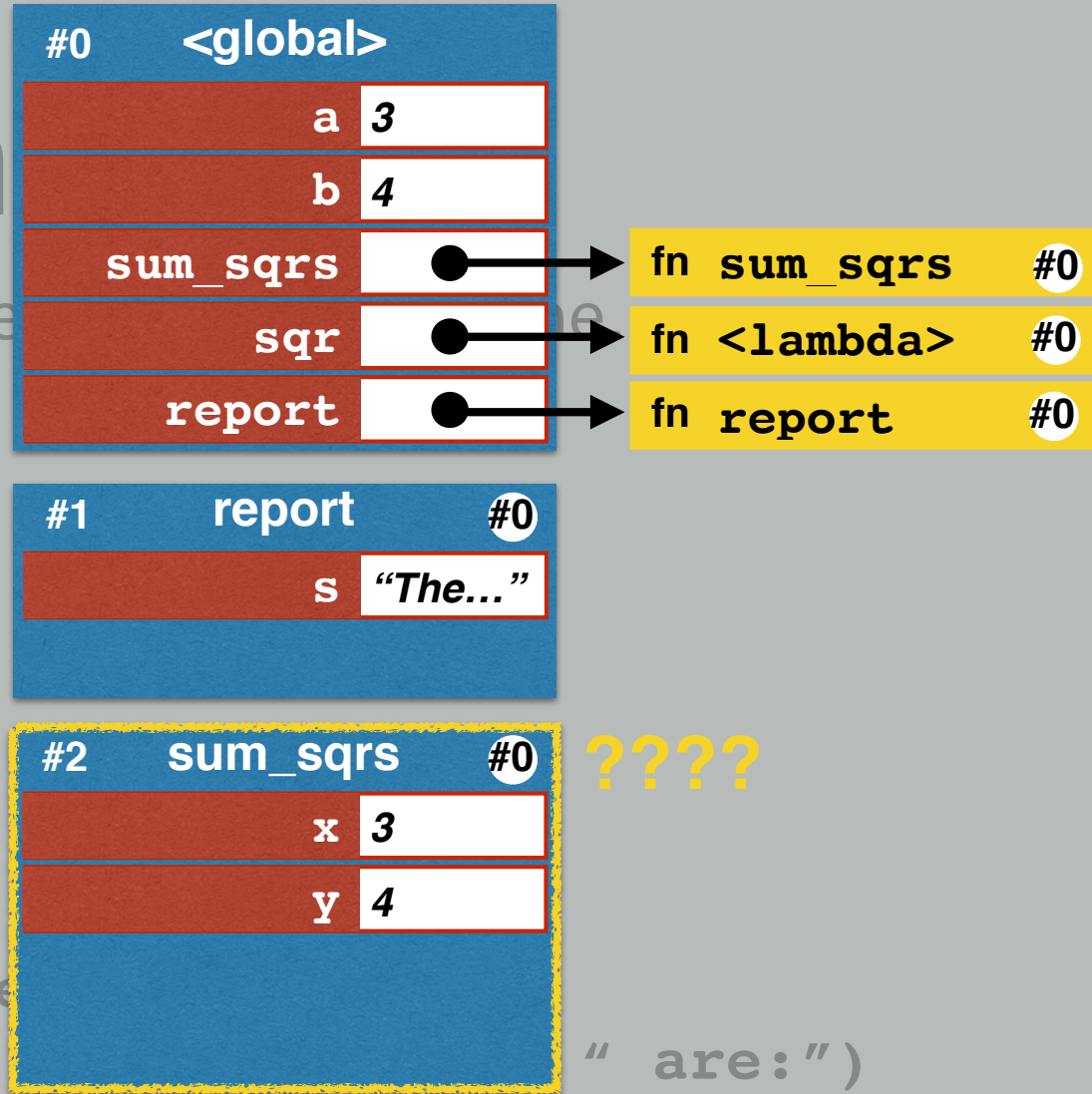
" are:")



# Parent

Let's revisit how Python sees

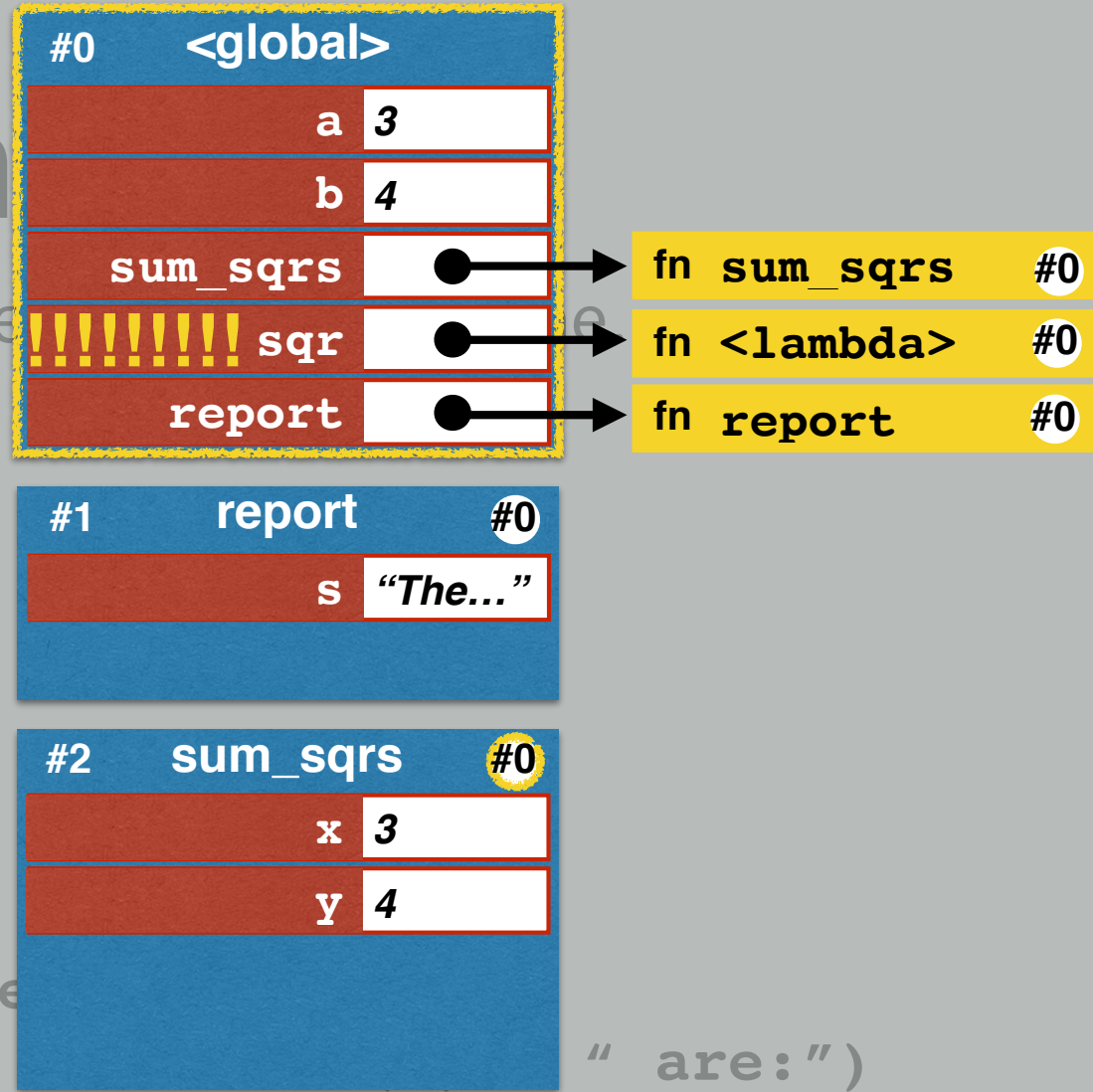
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def sum_sqrs(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the
print(s + str(a) +
r = sum_sqrs(a, b)
print(r)
report()
```



# Parent

Let's revisit how Python sees

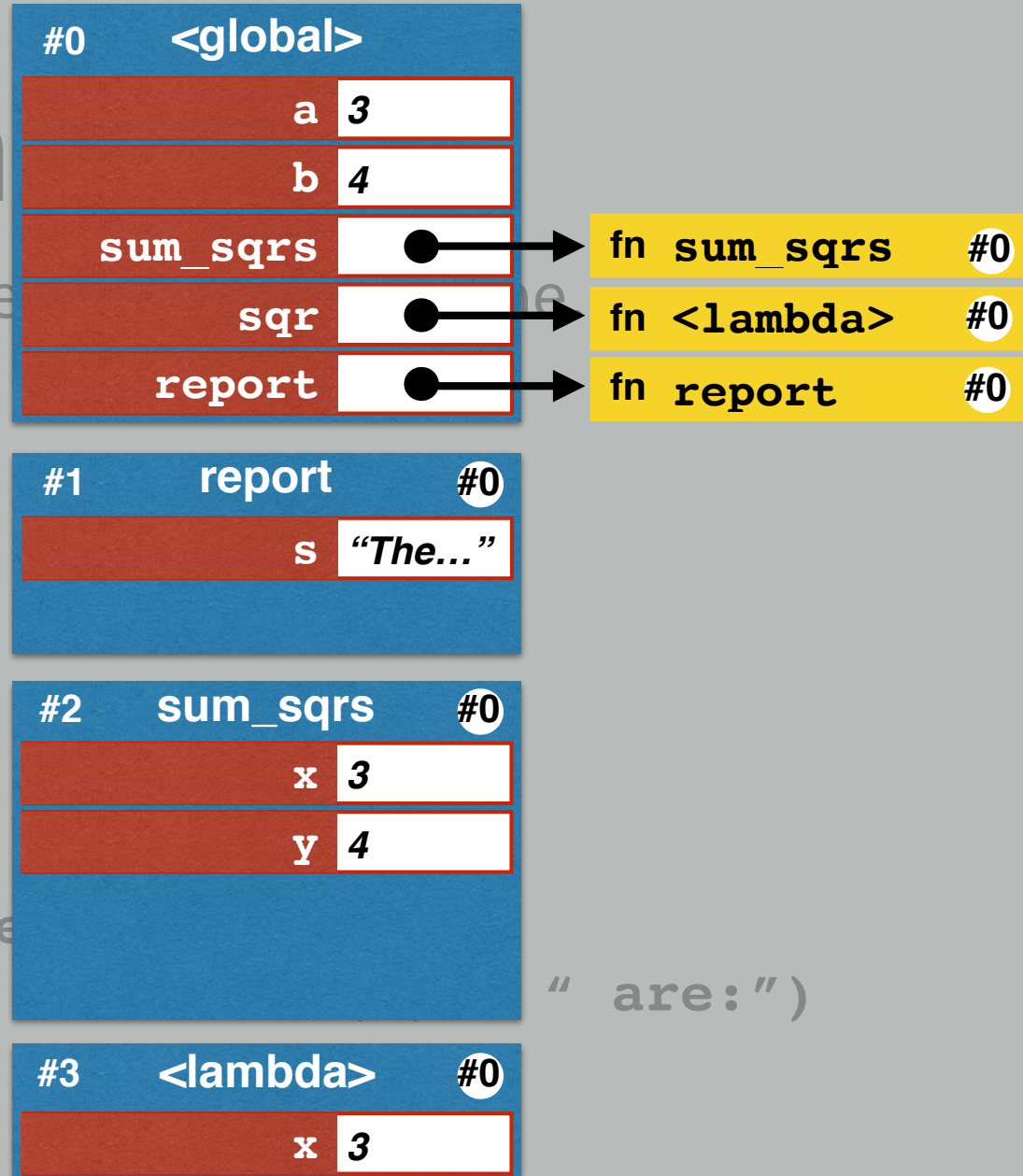
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    a = sqr(x)
    b = sqr(y)
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sqr = lambda x: x * x
def report():
    s = "The sum of the
    print(s + str(a) +
    r = sum_sqr(a, b)
    print(r)
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    print(r)
report()
```

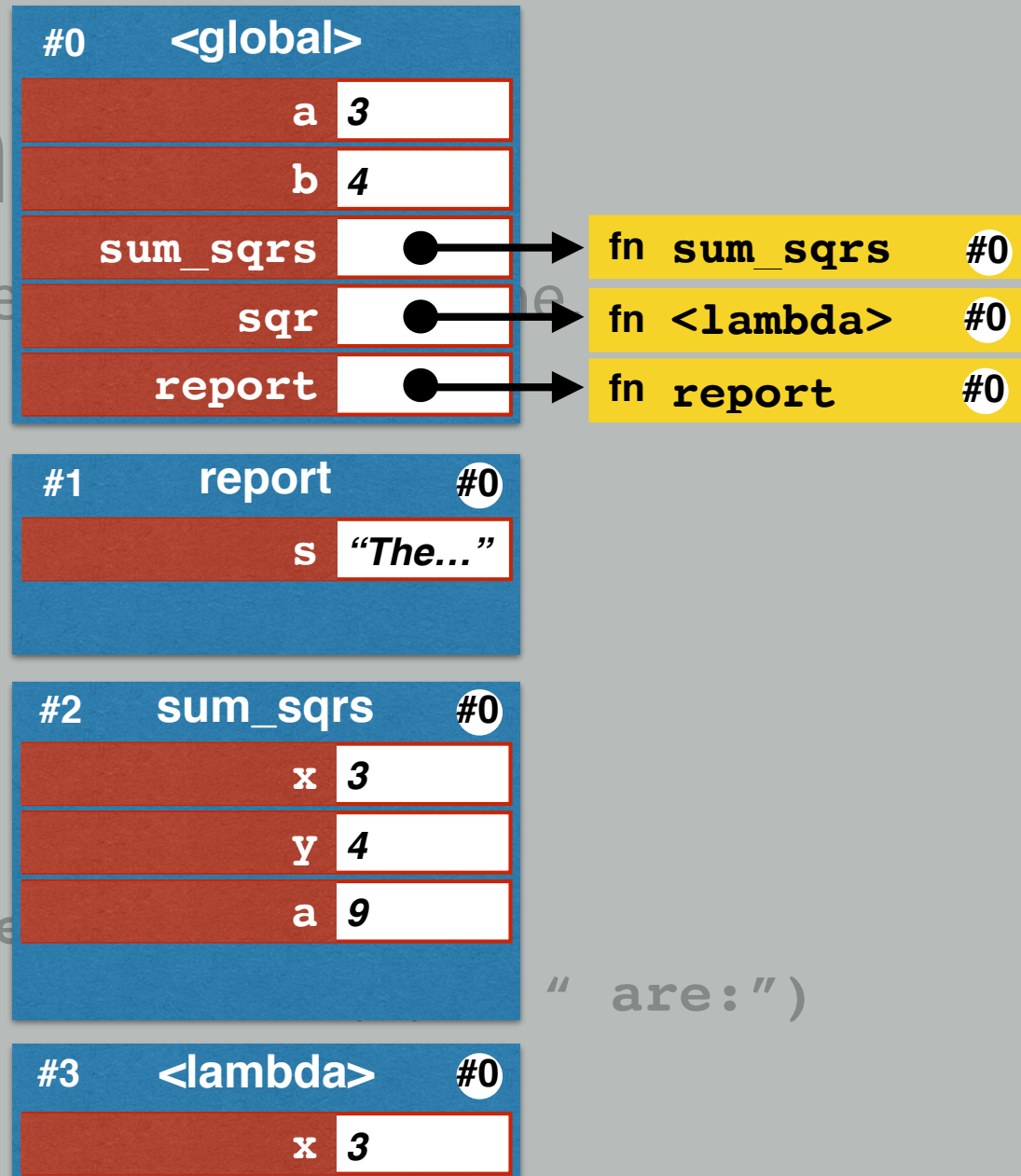


" are:")

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def sum_sqr(x, y):
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sqr = lambda x: x * x
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    print(s + str(a) +
    r = sum_sqr(a, b)
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report()
```

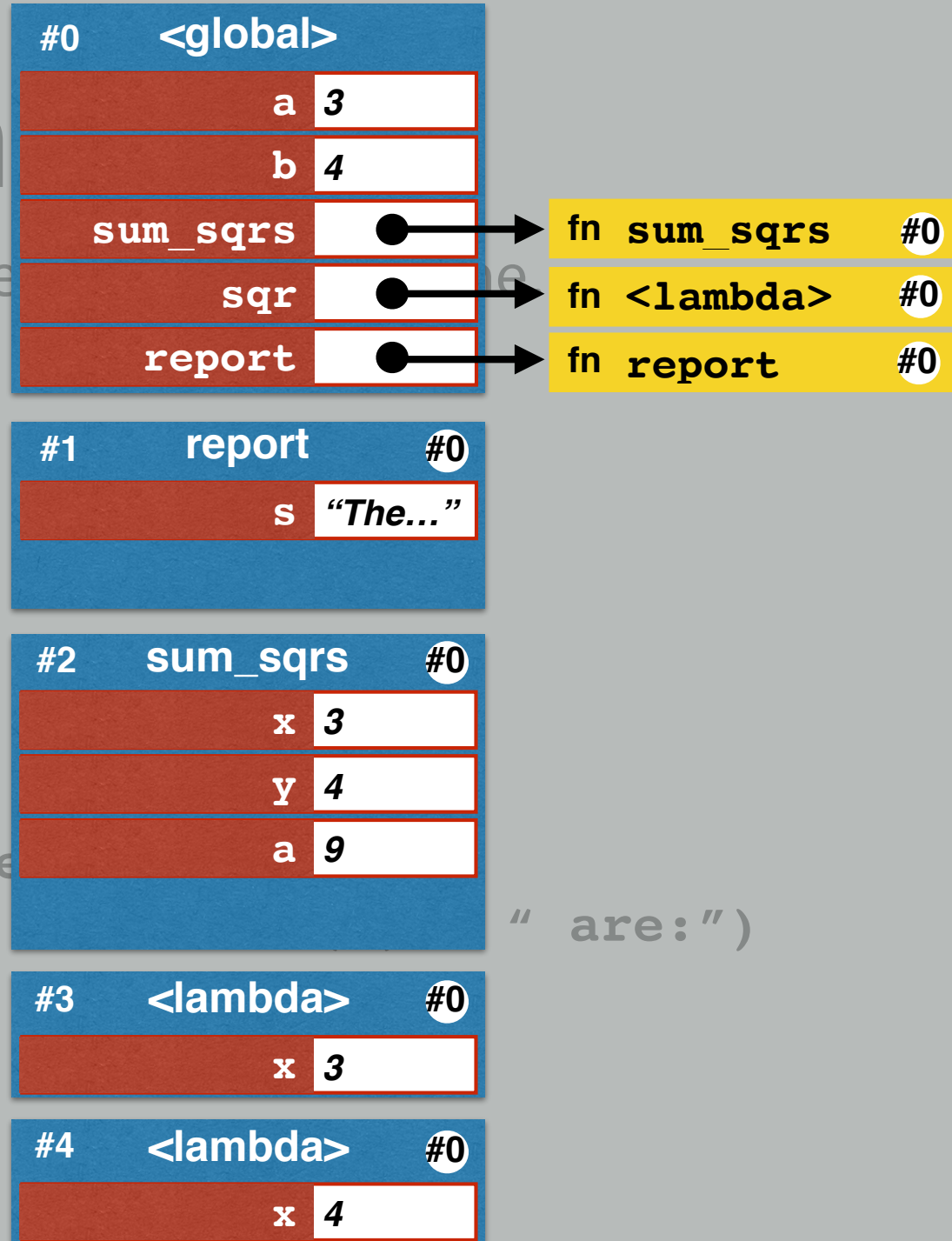


" are:")

# Parent

Let's revisit how Python sees

```
a = 3
b = 4
def sum_sqr(x, y):
    a = sqr(x)
    b = sqr(y)
    return a + b
sqr = lambda x: x * x
def report():
    s = "The sum of the
    print(s + str(a) +
    r = sum_sqr(a, b)
    print(r)
report()
```

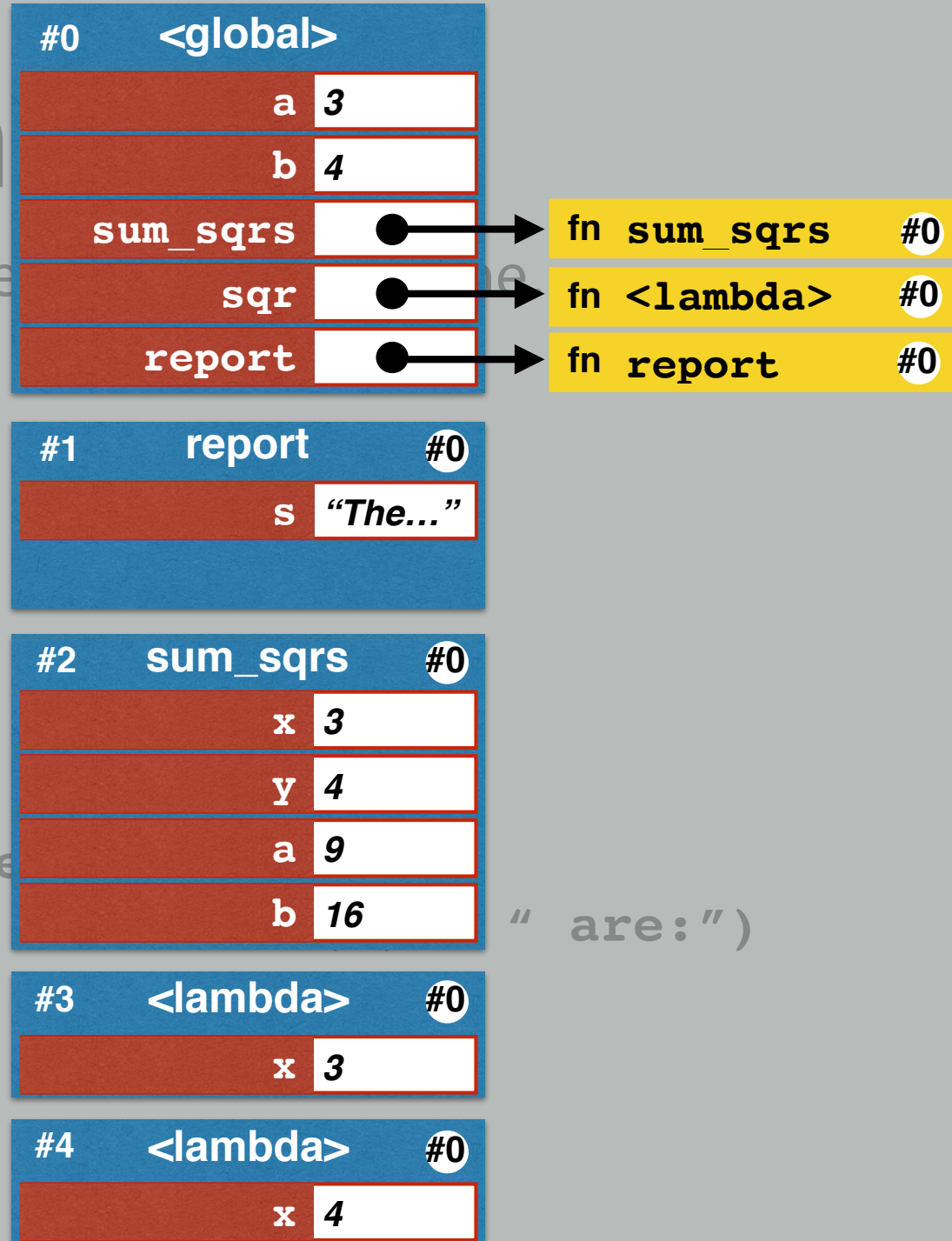


" are:")

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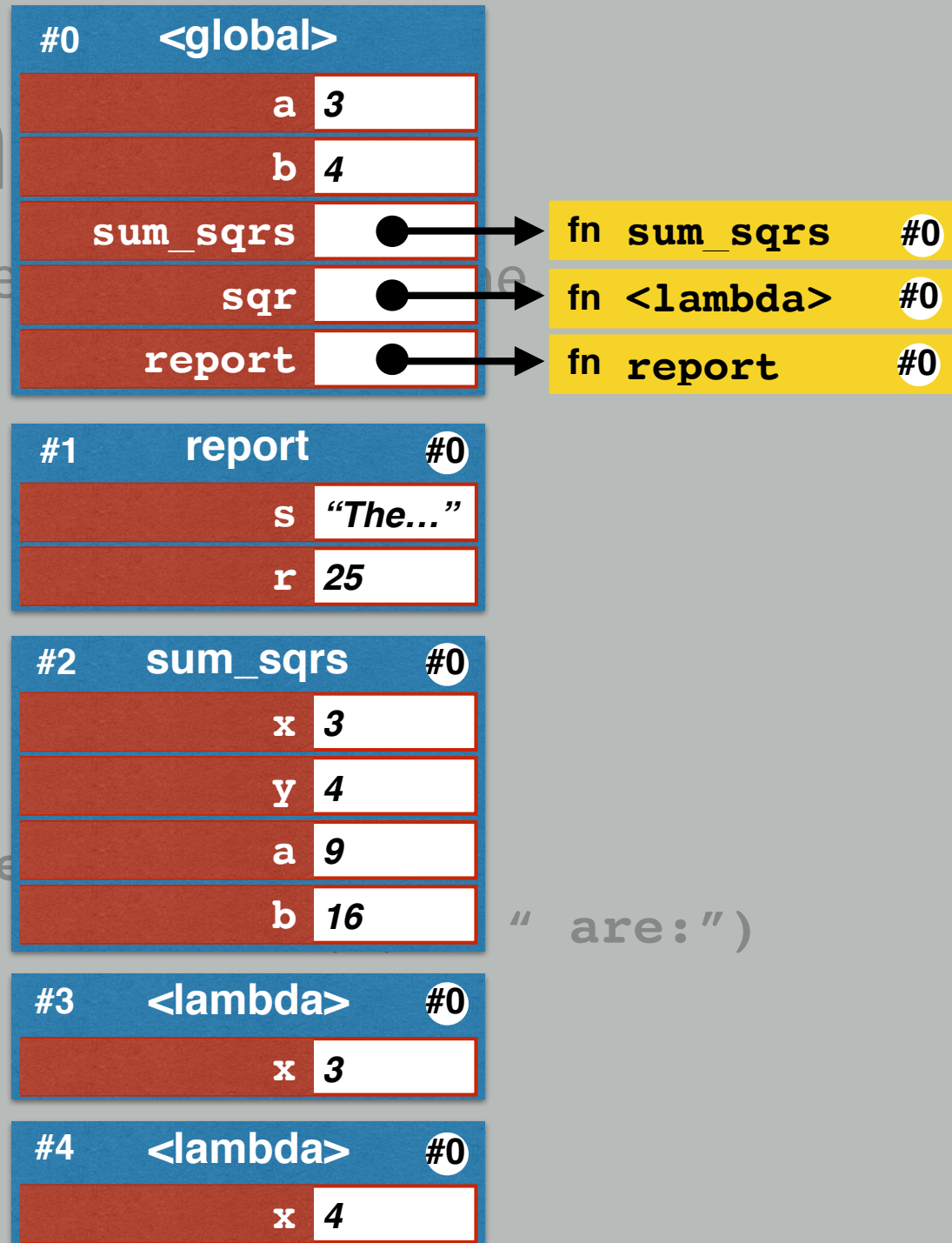


" are:")

# Parent

Let's revisit how Python sees

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    s = "The sum of the
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    r = sum_sqr(a, b)
    print(r)
report()
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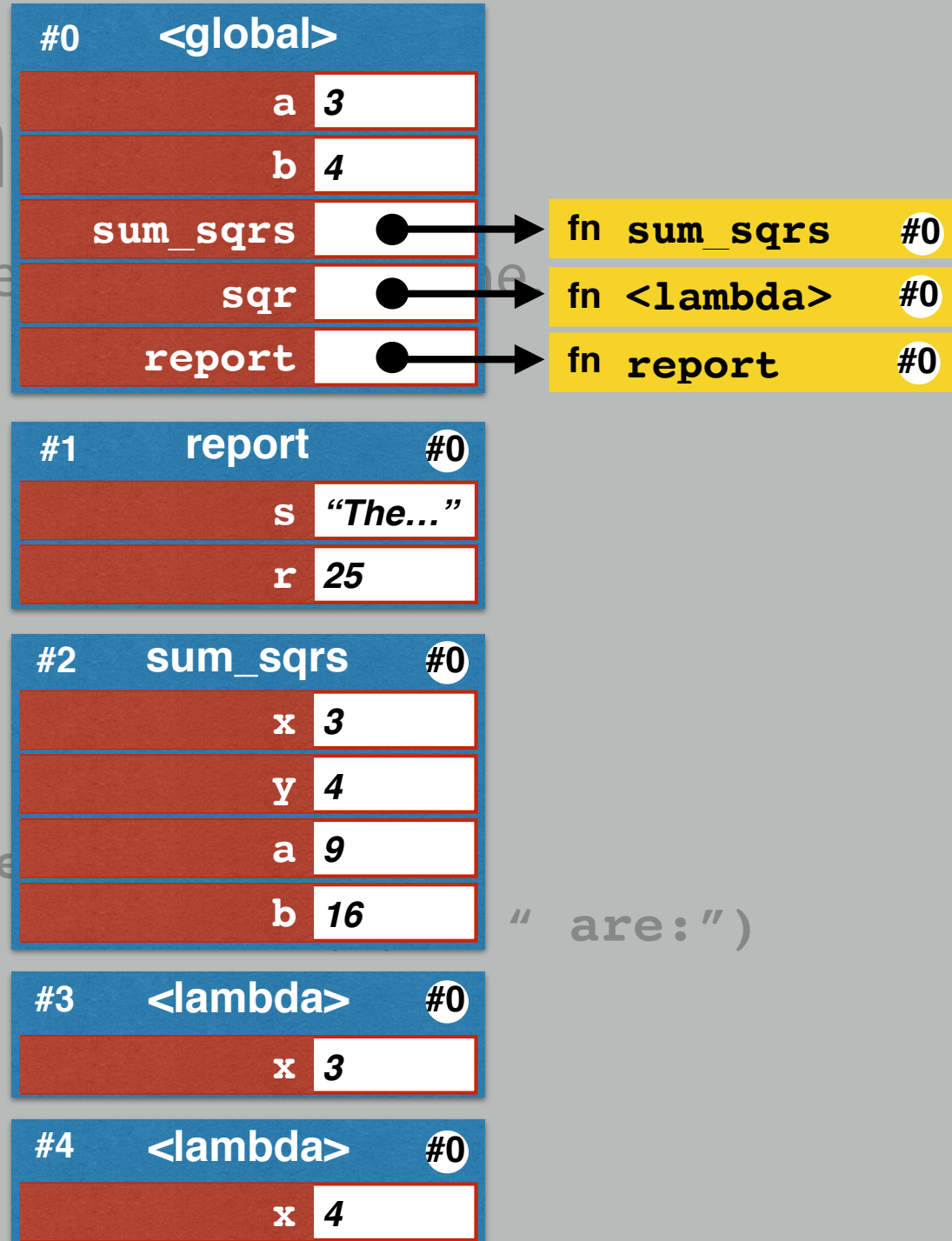


" are:")

# Parent

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def sum_sqr(x, y):
    a = sqr(x)
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sqr = lambda x: x * x
def report():
    s = "The sum of the
    print(s + str(a) +
    r = sum_sqr(a, b)
    print(r)
report()
```



" are:")



# Returning function objects

Suppose a function object is returned:

```
def make_adder(by_how_much):  
    return (lambda x: x + by_how_much)
```

```
add1 = make_adder(1)
```

```
add5 = make_adder(5)
```

- ➔ The function object “remembers” its local frame.
- ➔ This is called its *parent frame*.
- ➔ A function object is a “closure.” This is the description of its code along with info about its parent frame.

*closure = code + context*