RECURSION

LECTURE 06-2

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▶ Consider this procedure:

```
def outputCount(count)
    print(count)
    outputCount(count - 1)
```

▶ What does this do?

```
>>> outputCount(10)
????
```

Consider this procedure:

```
def outputCount(count)
    print(count)
    outputCount(count - 1)
```

▶ It counts down from 10

```
>>> outputCount(10)
10
9
8
...
```

But then it keeps going!

Consider this procedure:

```
def outputCount(count)
    print(count)
    outputCount(count - 1)
```

It counts down from 10

```
>>> outputCount(10)
10
9
8
...
```

- But then it keeps going!
- The calls stack up, deeper and deeper, until Python's "maximum recursion depth" gets reached and Python bails with an error.

Consider this procedure:

```
def outputCount(count)
    print(count)
    outputCount(count - 1)
```

▶ It counts down from 10

```
>>> outputCount(10)
10
9
8
...
```

- ▶ But then it keeps going!
- ▶ Can we re-write it so it only counts down to 1?

COUNTING DOWN TO 1

▶ Yes. Here is the *rewrite*:

```
def outputCount(count)
    print(count)
    if count > 1:
        outputCount(count - 1)
```

It counts down from 10 and stops.

```
>>> outputCount(10)
10
9
8
7
6
5
4
3
2
1
```

A RECURSIVE PROCEDURE

- ▶ A function or procedure that "calls itself" is *recursive*.
- ▶ Here, I've rewritten it for (perhaps) a decent explanation

```
def countDownFrom(start)
   if start == 1:
       print(1)
   elif start > 1:
       print(start)
       countDownFrom(start - 1)
```

▶ You can think of it this way, describing the procedure for counting down to 1:

"When asked to count down from 1 down to 1, just say "one." When asked to count down from a number larger than 1, just say the starting number. And then follow this same procedure for counting down from its predecessor."

COUNTING DOWN TO 1

This code counts from **count** down to **1**.

```
def outputCount(count)
    print(count)
    if count > 1:
        outputCount(count - 1)
```

▶ Its procedure to count from 10, down, relies on the procedure to count from 9.

```
>>> outputCount(10)
10

9
8
These are just the lines of outputCount(9).
7
6
5
4
3
2
1
>>>>
```

THE SAME, WITH A SMALL TWEAK

▶ How about this procedure, with just one change:

```
def outputCountTweaked(count)
    print(count)
    if count > 1:
        outputCount(count - 1)
    print(count)
```

▶ What does it do?

```
>>> outputCountTweaked(5)
????
```

THE SAME, WITH A SMALL TWEAK

▶ How about this procedure, with just one change:

```
def outputCountTweaked(count)
    print(count)
    if count > 1:
        outputCount(count - 1)
    print(count)
```

It prints the numbers from 5 down to 1, then counts back up again:

```
>>> outputCountTweaked(5)
5
4
3
2
1
1
2
3
4
5
>>>
```

THE SAME, WITH A SMALL TWEAK

▶ How about this procedure, with just one change:

```
def outputCountTweaked(count)
    print(count)
    if count > 1:
        outputCount(count - 1)
    print(count)
```

It prints the numbers from 5 down to 1, then counts back up again:

```
>>> outputCountTweaked(5)
5
4
3
2
1
1
1
This is just the lines of outputCountTweaked(4).
2
3
4
5
>>>>
```

>>>

THE SAME, WITH A SMALL TWEAK

▶ How about this procedure, with just one change:

```
def outputCountTweaked(count)
    print(count)
    if count > 1:
        outputCount(count - 1)
    print(count)
```

▶ Why? Recall that function and procedure calls "stack up"...

```
>>> outputCountTweaked(5)

4

3

This is just the lines of outputCountTweaked(4).
```

... and so the call with **count** of **5** waits for the call for **4** to finish, then prints it's second **5**.

RECURSION

- A procedure or function that calls itself is *recursive*.
 - Some clever algorithms are naturally expressed this way.
 - → The general programming technique is **recursion**.
- **▶ Reading** on recursion:
 - ◆TP 4.9-4.11, 5.5
 - **+ CP 1.7**

RECURSIVE PROCEDURES

- ▶ Recursive procedures are very common in computer science. They are sometimes a natural way of expression an algorithm.
- ▶ Here is a procedure for sorting a collection of items:
 - "Pick an item from that collection. Divide the rest into a collection of things that come before that item, and a collection of things that come after it. *Follow this same procedure* to sort each of those collections into an order, and put the chosen item between those two orderings."

RECURSIVE PROCEDURES

- ▶ Recursive procedures are very common in computer science. They are sometimes a natural way of expression an algorithm.
- ▶ Here is a procedure for sorting a collection of items:
 - "Pick an item from that collection. Partition the other items into a collection of things that come before that item, and a collection of things that come after it.

 Follow this same procedure to sort each of those collections into an order, and put the chosen item between those two orderings."
- ▶ Here is a procedure for sorting a collection of items:
 - "Split the collection into two collections, arbitrarily. *Follow this same procedure* to sort each of those collections into an order. Merge those two orderings."

TWO FAMOUS SORTING ALGORITHMS IN PYTHON

- ▶ Both of these sorting algorithms are famous. The first is called "quick sort."
- ▶ The quick sort procedure for sorting a collection of items:
 - "Pick an item from that collection. Partition the other items into a collection of things that come before that item, and a collection of things that come after it. **Follow this same quick sort procedure** to sort each of those collections into an order, and put the extra item between those two orderings."
- ▶ Here is a Python procedure that mimics the above:

```
def quick_sort(items):
    item = choose_item(items)
    befores, afters = partition(items,item)
    sorted_befores = quick_sort(befores)
    sorted_afters = quick_sort(afters)
    return sorted befores + [item] + sorted afters
```

TWO FAMOUS SORTING ALGORITHMS IN PYTHON

- ▶ Both of these sorting algorithms are famous. The first is called "quick sort."
- ▶ The **quick sort** procedure for sorting a collection of items:
 - "Pick an item from that collection. Partition the other items into a collection of things that come before that item, and a collection of things that come after it. **Follow this same quick sort procedure** to sort each of those collections into an order, and put the extra item between those two orderings."
- ▶ Here is a Python procedure that mimics the above:

```
def quick_sort(items):
    item = choose_item(items)
    befores, afters = partition(items,item)
    sorted_befores = quick_sort(befores)
    sorted_afters = quick_sort(afters)
    return sorted_befores + [item] + sorted_afters
```

It is not quite correct! It doesn't properly recognize the "bottom case".

TWO FAMOUS SORTING ALGORITHMS IN PYTHON

- ▶ Both of these sorting algorithms are famous. The first is called "quick sort."
- ▶ The **quick sort** procedure for sorting a collection of items:
 - "Pick an item from that collection. Partition the other items into a collection of things that come before that item, and a collection of things that come after it. **Follow this same quick sort procedure** to sort each of those collections into an order, and put the extra item between those two orderings."
- ▶ Here is the correct Python procedure that mimics the above:

```
def quick_sort(items):
    if len(items) == 0: # nothing to sort
        return []
    item = choose_item(items)
    befores, afters = partition(items,item)
    sorted_befores = quick_sort(befores)
    sorted_afters = quick_sort(afters)
    return sorted_befores + [item] + sorted_afters
```

A RECURSIVE PROCEDURE

- ▶ Handling an empty list is called a **base case** of this recursive algorithm.
 - → A base case is typically an "easy enough to handle" case.
- ▶ The other kind of case is called a *recursive case*.
 - → It is any case that is handled by procedure calling itself.
 - → When it calls itself, it typically hands itself an "easier" case to handle.

BASE CASE VERSUS RECURSIVE CASE

▶ Note that we could have used 0 as the base case for our count down code:

```
def countDownFrom(start)
   if start == 0:
       return
   else:
      print(start)
      countDownFrom(start - 1)
```

BASE CASE VERSUS RECURSIVE CASE

▶ The **base case** is when someone counts down from 0:

```
def countDownFrom(start)
   if start == 0:
        return # Do nothing when start is 0
   else:
        print(start)
        countDownFrom(start - 1)
```

BASE CASE VERSUS RECURSIVE CASE

Dur *recursive case* is when someone counts down from a positive number

```
def countDownFrom(start)
   if start == 0:
        return
   else:
        print(start)  # Print the number then...
        countDownFrom(start - 1) # count from one below it.
```

THE SECOND RECURSIVE SORT: MERGE SORT

- ▶ Both of these sorting algorithms are famous. The second is called "merge sort."
- ▶ Here is the **merge sort** procedure for sorting a collection of items:
 - Split the collection into two collections.
 - **Follow this same merge sort procedure** to sort each of those collections into an order. Merge these two orderings"
- ▶ Here is a Python procedure that mimics the above:

```
def merge_sort(items):
    if len(items) == 0: # nothing to sort
        return []
    part1, part2 = split(items)
    sorted1 = merge_sort(part1)
    sorted1 = merge_sort(part2)
    return merge(sorted1, sorted2)
```

THE SECOND RECURSIVE SORT: MERGE SORT

- ▶ Both of these sorting algorithms are famous. The second is called "merge sort."
- ▶ Here is the **merge sort** procedure for sorting a collection of items:
 - Split the collection into two collections.
 - **Follow this same merge sort procedure** to sort each of those collections into an order. Merge these two orderings"
- ▶ Here is a Python procedure that mimics the above:

```
def merge_sort(items):
    if len(items) == 0: # nothing to sort
        return []
    part1, part2 = split(items)
    sorted1 = merge_sort(part1)
    sorted1 = merge_sort(part2)
    return merge(sorted1, sorted2)
```

▶ We will look at these sorts more carefully in the second half of the course.

- ▶ Let's invent a recursive function.
- Suppose we wanted to write Python code that computes this sum:

$$1 + 2 + 3 + \ldots + 99 + 100 == ????$$

And we want it to work for any value of **n**, not just up to **100**.

- ▶ Let's invent a recursive function.
- Suppose we wanted to write Python code that computes this sum:

```
1 + 2 + 3 + ... + (n-1) + n == ????
```

And we want it to work for any value of **n**, not just up to **100**.

```
def sumUpTo(n):
    ????
```

- ▶ Let's invent a recursive function.
- Suppose we wanted to write Python code that computed this sum:

```
(1 + 2 + 3 + ... + (n-1)) + n == ????
```

- ▶ We see that the sum up to \mathbf{n} relies on computing the sum up to $\mathbf{n-1}$.
- ▶ So we try this:

```
def sumUpTo(n):
    return sumUpTo(n-1) + n
```

- ▶ Let's invent a recursive function.
- Suppose we wanted to write Python code that computed this sum:

```
(1 + 2 + 3 + ... + (n-1)) + n == ????
```

- ▶ We see that the sum up to \mathbf{n} relies on computing the sum up to $\mathbf{n-1}$
- ▶ So we try this:

```
def sumUpTo(n):
    return sumUpTo(n-1) + n
```

- ▶ But this turns out to have the same problem as our first count code.
 - There's no base case to stop the "unwinding" of the sum.

- Let's invent a recursive function.
- Suppose we wanted to write Python code that computed this sum:

```
(1 + 2 + 3 + ... + (n-1)) + n == ????
```

▶ Here is working code that has 1 as the base case

```
def sumUpTo(n):
    if n == 1:
        return 1
    else:
        return sumUpTo(n-1) + n
```

- ▶ Let's invent a recursive function.
- Suppose we wanted to write Python code that computed this sum:

```
(1 + 2 + 3 + ... + (n-1)) + n == ????
```

▶ This one considers non-positive sums as "trivially 0":

```
def sumUpTo(n):
    if n <= 0:
        return 0
    else:
        return sumUpTo(n-1) + n</pre>
```

▶ Defined recursively how are we to think of an expression like what's below?

```
>>> sumUpTo(5)
```

Defined recursively how are we to think of an expression like what's below?

```
>>> sumUpTo(5)
```

▶ I imagine some series of rewriting steps, or substitutions, so this is like:

```
>>> sumUpTo(4) + 5
```

Defined recursively how are we to think of an expression like what's below?

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>>> sumUpTo(5)
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▶ I imagine some series of rewriting steps, or substitutions, so this is like:

```
>>> sumUpTo(4) + 5
```

which is like

```
>>> (sumUpTo(3) + 4) + 5
```

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>>> sumUpTo(5)
```

▶ I consider some series of rewriting steps, or substitutions, so this is like:

```
>>> sumUpTo(4) + 5
```

which is like

>>>
$$(sumUpTo(3) + 4) + 5$$

which is like

>>>
$$((sumUpTo(2) + 3) + 4) + 5$$

And so on...

▶ Defined recursively how are we to think of an expression like what's below?

```
>>> sumUpTo(5)
```

▶ I consider some series of rewriting steps, or substitutions, so this is like:

```
>>>  sumUpTo(4) + 5
```

which is like

>>>
$$(sumUpTo(3) + 4) + 5$$

which is like

>>>
$$((sumUpTo(2) + 3) + 4) + 5$$

And so on. So **sumUpTo(5)** is this sum:

$$>>> ((((((0) + 1) + 2) + 3) + 4) + 5)$$

It is the recursion, unwound down to the base case. And so:

```
>>> sumUpTo(5)
15
```

PYTHON'S EXECUTION OF A RECURSIVE FUNCTION

▶ Let's take a look at Python's execution of this script:

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

global frame

number: 3

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
global frame
number: 3
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
global frame
number: 3
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
        return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
sumUpTo(3) frame

n: 3

global frame

number: 3
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
sumUpTo(3) frame

n: 3

global frame

number: 3
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
sumUpTo(2) frame
sumUpTo(3) frame
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
sumUpTo(2) frame
sumUpTo(3) frame
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
number = int(input("Number? "))
print(sumUpTo(number))
```

```
sumUpTo(2) frame
sumUpTo(3) frame
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
number = int(input("Number? "))
print(sumUpTo(number))
```

```
sumUpTo(2) frame
sumUpTo(3) frame
```

PYTHON'S EXECUTION OF A RECURSIVE

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n
def sumUpTo(n):
    if n \le 0:
        return 0
    return sumUpTo(n-1)
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
number = int(input("Number? "))
print(sumUpTo(number))
```

```
sumUpTo(2) frame
sumUpTo(3) frame
global frame
number: 3
```

PYTHON'S EXECUTION OF A RECURSIVE returning 0

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n
def sumUpTo(n):
    if n \le 0:
        return 0
    return sumUpTo(n-1)
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
number = int(input("Number? "))
print(sumUpTo(number))
```

```
sumUpTo(2) frame
sumUpTo(3) frame
global frame
number: 3
```

PYTHON'S EXECUTION OF A RECURSIVE returning

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1)
number = int(input("Number? "))
print(sumUpTo(number))
```

```
returning 1
sumUpTo(2) frame
sumUpTo(3) frame
global frame
number: 3
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
sumUpTo(1) frame
n: 1
returning 1
sumUpTo(2) frame
returning 3
sumUpTo(3) frame
global frame
number: 3
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
sumUpTo(2) frame
n: 2
returning 3
sumUpTo(3) frame
n: 3
returning 6
global frame
number: 3
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))</pre>
```

```
sumUpTo(3) frame

n: 3
returning 6

global frame

number: 3
```

```
def sumUpTo(n):
    if n <= 0:
        return 0
    return sumUpTo(n-1) + n

number = int(input("Number? "))
print(sumUpTo(number))
    Outputs 6 to the console.</pre>
```

- ► Consider the following integer sequence:
 - → It starts with a 1.
 - → The second number is also a 1.

1, 1,

- ▶ Consider the following integer sequence:
 - → It starts with a 1.
 - → The second number is also a 1.
 - → The next number is the sum of the previous two.

1, 1, 2,

- ▶ Consider the following integer sequence:
 - → It starts with a 1.
 - → The second number is also a 1.
 - → The next number is the sum of the previous two.
 - → And so are the rest of the numbers.
 - 1, 1, 2, 3,

- ▶ Consider the following integer sequence:
 - → It starts with a 1.
 - → The second number is also a 1.
 - → The next number is the sum of the previous two.
 - → And so are the rest of the numbers.
 - 1, 1, 2, 3, 5,

- ▶ Consider the following integer sequence:
 - → It starts with a 1.
 - → The second number is also a 1.
 - The next number is the sum of the previous two.
 - And so are the rest of the numbers.
 - 1, 1, 2, 3, 5, 8,

- ▶ Consider the following integer sequence:
 - → It starts with a 1.
 - → The second number is also a 1.
 - The next number is the sum of the previous two.
 - → And so are the rest of the numbers.
 - 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, ...
- ▶ This is the Fibonacci sequence, and it has lots of interesting properties.
- Let's just write its code.

- ▶ Consider the following integer sequence:
 - It starts with a 1.
 - → The second number is also a 1.
 - The next number is the sum of the previous two.
 - → And so are the rest of the numbers.

```
1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, ...
```

- ▶ This is the Fibonacci sequence, and it has lots of interesting properties.
- Let's just write its code as a Python function:

```
def fibonacci(n):
    if n == 1 or n == 2:
        return 1
    else:
        return fibonacci(n-2) + fibonacci(n-1)
```

DEMO OF "NOISY" RECURSIVE FUNCTIONS

▶ (in Terminal)

SUMMARY

- ▶ Functions and procedures can call other functions and procedures.
 - They can also *call themselves*. This makes them **recursive**.
- ▶ Each active function has its local variables stored in its call frame.
 - → With recursion, several call frames for the same-named function **stack** up.
 - Each call has a different value for the parameter in each frame.
- ▶ Recursive functions are designed to handle two cases:
 - a recursive case: this leads the function to call itself
 - usually a (slightly) simpler case
 - a base case: this stops the "unwinding" or "deepening" of the recursive calls
 - they are (usually) easy cases; immediately return a result
- ▶ The tricky part is learning to express algorithms in this way. **Homework 7**.