

# LOOP BREAK; LISTS

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## LECTURE 05-1

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## COURSE LOGISTICS AND ADMINISTRIVIA

- ▶ A checkpoint of **Project 1** is due **Thursday**
  - Will post Gradescope sites for submitting `rules.py` and `demo.py`
  - Just want to see that you've completed three rules.
- ▶ **Quiz #1** on "hours:minutesXM" *back today*. People generally did well!

# BREAKING OUT OF A LOOP

- ▶ Here is another way of writing the counting loop.

```
print("Counting from 0 to 5:")
count = 0
while True:
    if count >= 6:
        break
    print(count)
    count = count + 1
print("Done.")
```

- ▶ The code uses a **break** statement to jump down to the follow-up code.
- ▶ If within several loops, it jumps to just after the innermost one.
- ▶ This is an artificial example
- ▶ Using **break** statements can sometimes make code more readable than code that expresses all the "break out" or stopping conditions.

## USING CONDITION VARIABLES TO GOVERN LOOPING

- ▶ Using **break** to express other break-out conditions:

```
while count < 6:
    if somethingElseMakesMeStop(...)
        break
    ...
    count = count + 1
print("Done.")
```

- ▶ I worry that **break** can sometimes be missed by other coders.
- ▶ I usually prefer using explicit break-out conditions instead, like so:

```
done = False
while !done and count < 6:
    if somethingElseMakesMeStop(...)
        done = True
    if not done:
        ...
        count = count + 1
print("Done.")
```

## USING CONDITION VARIABLES TO GOVERN LOOPING

- ▶ Using **break** to express other break-out conditions:

```
while count < 6:  
    if somethingElseMakesMeStop(...)
```

```
        break
```

***PLEASE use break sparingly, and with taste.***

```
        count = count + 1  
print("Done.")
```

- ▶ I worry that **break** can sometimes be missed by other coders.
- ▶ I usually prefer using explicit break-out conditions instead, like so:

```
done = False  
while !done and count < 6:  
    if somethingElseMakesMeStop(...)  
        done = True  
    if not done:  
        ...  
        count = count + 1  
print("Done.")
```

## USING RETURN WITHIN A LOOP

- ▶ This procedure uses **return** to exit its loop and the procedure:

```
def countUpTo(n)
    count = 1
    while True:
        if count > n:
            return
        print(count)
        count = count + 1
```

- ▶ The **return** statement breaks out of the loop and returns back to the place where **countUpTo** was called.

# A NEED FOR DATA STRUCTURES

- ▶ We're limited in our coding if we can store values *only using individual variables*.
- ▶ What if we want to process...  
...a file full of data? ...a web site full of statistics? ...a collection of items?
- ▶ Suppose for example, a user enters in some arbitrary number of values...
  - With single variables, we can't name all of them.
- ▶ Languages provide ***data structures*** to hold collections of values.
  - Python has two built into the language:
    - Python ***lists*** and Python ***dictionaries***.

## OUR FIRST DATA STRUCTURE: PYTHON LISTS

- ▶ Python lets you represent sequences of data values:

```
>>> xs = [2, 3, 7, 15, 100]
```

```
>>> xs
```

```
[2, 3, 7, 15, 100]
```

```
>>> xs[3]
```

```
15
```

```
>>> xs[0]
```

```
2
```

```
>>> len(xs)
```

```
5
```

- ▶ This is a built-in data structure called a Python *list*.
  - A list is a *sequence* of numbered slots; each slot stores a value.
  - Each slot can be accessed by its *index*, starting at 0.
  - A list has a *length*.
- A Python list is also our first explicit example of a Python (data) *object*



# MODIFYING A LIST'S CONTENTS

- ▶ A Python list is a *mutable* data structure.
  - This means that its contents can be changed.

```
>>> xs
[2, 3, 7, 15, 100]
>>> xs[3]
15
>>> xs[3] = 200
>>> xs[3]
200
>>> xs
[2, 3, 7, 200, 100]
>>> xs[0] = xs[2] + xs[4]
>>> xs
[107, 3, 7, 200, 100]
>>> xs[4] = 1000
>>> xs
[107, 3, 7, 200, 1000]
```

# LIST INDEXING

- ▶ You have to be careful when accessing a list; need to be mindful of its length.

```
>>> xs = [2,3,7,15,100]
>>> xs
[2, 3, 7, 15, 100]
>>> xs[5]
error!
```

- ▶ Using a negative index allows you to access backward from the end of the list:

```
>>> xs[-1]
100
>>> xs[-2]
15
>>> xs[-5]
2
>>> xs[-6]
error!
```

# EXAMPLE LIST FUNCTION

- ▶ This checks a list to see if its contents read the same backwards as forwards:

```
def is_palindrome(xs):  
    hi = len(xs)-1  
    lo = 0  
    while hi > lo:  
        if xs[lo] != xs[hi]:  
            return False  
        lo = lo + 1  
        hi = hi - 1  
    return True
```

# EXAMPLE LIST FUNCTION

- ▶ This does the same using negative indexing

```
def is_palindrome(xs):  
    index = 0  
    middle = len(xs) // 2  
    while index < middle  
        if xs[index] != xs[-(index+1)]:  
            return False  
        index = index + 1  
    return True
```

# EXAMPLE LIST FUNCTION

- ▶ This checks to see if the contents of two lists are the same:

```
def same_contents(xs, ys):  
    if len(xs) != len(ys):  
        return False  
    i = 0  
    while i < len(xs):  
        if xs[i] != ys[i]:  
            return False  
        i = i + 1  
    return True
```

# EXAMPLE LIST FUNCTION

- ▶ This checks to see if the value **y** is stored in any of the slots of the list **xs**:

```
def contains(y, xs):  
    i = 0  
    while i < len(xs):  
        if xs[i] == y:  
            return True  
        i = i + 1  
    return False
```

# LIST CONTENT CHECKS

- ▶ Python has **contains** and **same\_contents** built into its language:

```
>>> 4 in [1,2,4,8] # Does the list contain an element?
```

```
True
```

```
>>> 7 in [1,2,4,8]
```

```
False
```

```
>>> xs = [1,3,4]
```

```
>>> ys = [1,3,5]
```

```
>>> xs == ys # Are the lists' contents the same?
```

```
False
```

```
>>> xs != ys
```

```
True
```

```
>>> ys[2] = 4
```

```
>>> xs == ys
```

```
True
```

```
>>> xs != ys
```

```
False
```

```
>>> xs is ys # Are they the same list object?
```

```
False
```

- ▶ The operators **in** and **==** check *contents*. The operator **is** checks list *identity*.

## MODIFYING LISTS: ADDING AND INSERTING

- ▶ We can add more slots to a list object:

```
>>> xs = [13,5,71]
>>> xs
[13, 5, 71]
>>> xs.append(-57)           # Adds a new slot to the end.
>>> xs
[13, 5, 71, -57]
>>> xs.extend([7,8,9])      # Adds several slots to the end.
>>> xs
[13, 5, 71, -57, 7, 8, 9]
>>> xs.insert(2,100)        # Adds a slot in the middle.
>>> xs
[13, 5, 100, 71, -57, 7, 8, 9]
```



## MODIFYING LISTS: REMOVING

- ▶ We can remove slots from a list object:

```
>>> xs
[13, 5, 100, 71, -57, 7, 8, 9]
>>> xs.pop()      # Remove the last slot; return its value.
9
>>> xs
[13, 5, 100, 71, -57, 7, 8]
>>> xs[2]
100
>>> del xs[2]     # Remove a slot at a certain index.
>>> xs
[13, 5, 71, -57, 7, 8]
>>> xs[2]        # The other items shift left.
71
```

# EXAMPLE LIST FUNCTION

- ▶ This function builds a list of integers:

```
def count_up(n):  
    i = 1  
    counts = []  
    while i <= n:  
        counts.append(i)  
        i = i + 1  
    return counts
```

```
>>> count_up(7)  
[1, 2, 3, 4, 5, 6, 7]
```

# EXAMPLE LIST FUNCTION

- ▶ This function builds a number's divisor sequence:

```
def divisor_list(number):  
    sequence = [1]  
    divisor = 2  
    while divisor < number:  
        if number % divisor == 0:  
            sequence.append(divisor)  
    sequence.append(number)  
    return sequence
```

```
>>> divisor_list(35)  
[1, 5, 7, 35]  
>>> divisor_list(1)  
[1]  
>>> divisor_list(7)  
[1, 7]  
>>> divisor_list(36)  
[1, 2, 3, 4, 6, 9, 12, 18, 26]
```

## EXAMPLE LIST PROCEDURE

- ▶ This function modifies a list.

```
def rotate_right(xs):  
    if len(xs) > 1:  
        last = xs.pop()  
        xs.insert(0, last)
```

- ▶ Calling `rotate_right` has the *side effect* of changing the list you give it:

```
>>> dsForSixteen = divisors_list(16)  
>>> dsForSixteen  
[1, 2, 4, 8, 16]  
>>> rotate_right(csForSix)  
>>> csForSix  
[16, 1, 2, 4, 8]  
>>> rotate_right(csForSix)  
>>> csForSix  
[8, 16, 1, 2, 4]
```

# PYTHON LIST SUMMARY

- ▶ List creation via enumeration, concatenation, repetition, slicing:

```
[3,1,7]  []  [1,2]+[3,4,5]
```

- ▶ Accessing contents by index; list length:

```
xs[3]  xs[-1]  len(xs)
```

- ▶ Updating contents by indexed assignment:

```
xs[3] = 5
```

- ▶ Modifying/mutating a list object:

```
xs.append(5)  xs.extend([8,9,10])  xs.insert(2,357)  
xs.pop()  del xs[6]
```

- ▶ Checking membership, content equality, object identity:

```
3 in xs  xs == [1,2,3]  xs is ys
```

- ▶ Scan according to index using a **while** loop:

```
i = 0  
while i < len(xs):  
    print(xs[i])  
    i = i + 1
```